

Here is a simple class.

```
class Quiz2 {
2 public:
    Quiz2();
4 Quiz2(const Quiz2& org);
    ~Quiz2();
6 Quiz2& operator=(const Quiz2& rhs);
    // extracts contents of Quiz2 object from the input stream
8 istream& extract(istream& is);
    // inserts contents of Quiz2 object (in sorted order) into the output stream
10 ostream& insert(const ostream& os) const;
private:
12 list<int> a;
};
```

Describe the errors with the following implementation of Quiz2::insert:

```
ostream& Quiz2::insert(const ostream& os) const
2 {
    a.sort();
4 for(list<int>::const_iterator i=a.begin(); i<a.end(); ++i) {
    cout << *i << '\n';
6 }
    return os;
8 }
```

Give the big-O time complexity for the following algorithm. Be sure to explain your reasoning.

```
void insertionSort (vector<double>& vec)
2 {
3     for (int i = 1; i < vec.size(); i++) {
4         // move element vec[i] into place
5         int j = i - 1;
6         while (j >= 0 && vec[j+1] < vec[j]) {
7             // swap element
8             double temp = vec[j];
9             vec[j] = vec[j+1];
10            vec[j+1] = temp;
11            j--; // decrement j
12        }
13    }
14 }
```

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```



Precisely and concisely explain why the subscript operator (`operator[]`) is not defined for the `std::list` class.



Create a STL `stack`, `queue`, and `set` and place the following two numbers into each of them: 15, 4.3.

You do not need to write a function or list the appropriate include files, just write the lines of code needed to do the above.

Quiz 7



Name:

What does a hash function do?

For the `Tree<T>` class we began yesterday in lecture, write the `Tree<T>::insertRoot(const T& value);` member function. The function should assume that the tree is empty and add a root node with the value of `value`. You may not make use of any member functions in the `Tree<T>` class.

Recall we had:

```

+-----T-+
|           |
|   Tree   |
|           |
+-----+
| sz : unsigned int |
| root: Node<T>*   |
+-----+
| ...              |
+-----+

+-----T-+
|           |
|   Node   |
|           |
+-----+
| value: T   |
| parent: Node<T> |
| lkid : Node<T> |
| rkid : Node<T> |
+-----+
| ...              |
+-----+

```

For the `Tree<T>` class we have been working on write the `Tree<T>::insertRoot(const T& value);` member function. The function should assume that the tree is empty and add a root node with the value of `value`. You may not make use of any member functions in the `Tree<T>` class.

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|         |
|   Node  |
|         |
+-----+
| value: T |
| parent: Node<T>* |
| lkid : Node<T>* |
| rkid : Node<T>* |
+-----+
| ...      |
+-----+

```


Write a function that will take two multimap (long unsigned int index and double values), x and y, and return the inner product of the two sparse vectors. The inner product is defined as:

$$x \cdot y = \sum_{i=0}^{n-1} x_i y_i$$