

(a) Declare a reference to a `Collection` of `Strings` and have it refer to a newly created instance of an `ArrayList` containing two elements: “Quiz” and “1”.

(b) List two methods that are part of the `List` interface that are not part of the `Collection` interface.

(c) Recall that our `ArrayList` implementation from lecture had one instance variable, `data`, and a default constructor with the following implementation:

```
public ArrayList() {  
    data = (E[]) new Object[0];  
}
```

Implement the `add(E)` method.

(a) Give the big-O notation for the time complexity of the following method as a function of the length of `data` –  $n$ . Justify your answer.

```
1 public static int[] addFront(int[] data, int value) {
2     int[] newArray = new int[data.length+1];
3     newArray[0] = value;
4     for(int i=0; i<data.length; ++i) {
5         newArray[i+1] = data[i];
6     }
7     return newArray;
8 }
```

(b) Recall that the `LinkedList` class we started developing in lecture has one attribute, `head` that is `null` when the list is empty. The `head` attribute is of type `Node` – an inner class with two attributes: `E value` and `Node next`. Complete the implementation of the `size()` method below.

```
@Override
public int size() {
```

Assume we are using the `LinkedList` implementation developed in lecture. Consider the following method:

```
1 public static int countOdd(LinkedList<Integer> numbers) {
2     if(numbers==null) {
3         throw new IllegalArgumentException("LinkedList cannot be null");
4     }
5     int count = 0;
6     for(Integer number : numbers) {
7         if(number%2!=0) {
8             count++;
9         }
10    }
11 }
12 return count;
13 }
```

Assume  $n$  is the size of the `LinkedList` passed to `countOdd()`

True/False (**T** or **F**)

- \_\_\_\_\_ The asymptotic time complexity for `countOdd()` is  $O(n)$ .
- \_\_\_\_\_ The asymptotic time complexity for `countOdd()` is  $O(n^2)$ .
- \_\_\_\_\_ The asymptotic time complexity would be different if we used a `java.util.LinkedList` instead of the `LinkedList` implemented in lecture.
- \_\_\_\_\_ The asymptotic time complexity would be different for a list containing all even numbers than for a list containing all odd numbers.
- \_\_\_\_\_ The asymptotic time complexity would be different if `numbers.get(count)`; is inserted on line 9.
- \_\_\_\_\_ `numbers` could be a `Collection<Integer>` instead of `LinkedList<Integer>` and not require **any** other changes.

For `countOdd()` to function correctly, the following methods must be implemented in the `LinkedList` class: (indicate **Y** or **N** for each method)

- \_\_\_\_\_ `size()`
- \_\_\_\_\_ `iterator()`
- \_\_\_\_\_ `isOdd()`
- \_\_\_\_\_ `iterable()`

List the methods that are part of a pure stack interface.

Explain how a pure stack interface could be implemented using a LinkedList.

(a) We have a triangle made of blocks. The topmost row has 1 block, the next row down has 2 blocks, the next row has 3 blocks, and so on. Compute recursively (no loops or multiplication) the total number of blocks in such a triangle with the given number of rows.

For example,

- `triangle(0) → 0`
- `triangle(1) → 1`
- `triangle(2) → 3`
- `triangle(5) → 15`

```
public int triangle(int rows) {
```

(b) Given a string, compute recursively a new string where all the x chars have been removed. For example,

- `noX("xaxb") → "ab"`
- `noX("abc") → "abc"`
- `noX("xx") → ""`

```
public String noX(String str) {
```

Recall that our `BinarySearchTree` class had an inner, `Node`, class that contained three attributes: `value`, `lKid`, and `rKid`. Implement the recursive version of `BinarySearchTree.toString()` that is called by the method below such that the following method returns a string containing all of the elements in the binary search tree listed in order (separated by commas).

```
public String toString() {  
    String result = toString(root);  
    return "[" + (result.length() > 2 ? result.substring(0, result.length() - 2) : "") + "," + result + "];"  
}
```



What is a **Set**? How does it differ from a **List**?

Explain how a **Set** can be implemented by adapting a class that implements a **Map**.

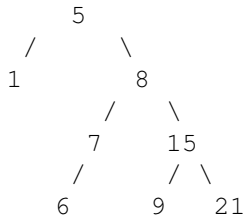
(a) Suppose the following Integers are added (in order) to a hash table using chaining and a capacity of 6. Illustrate the resulting data structure. Note that the `hashCode()` method for the `Integer` class just returns the value of the integer.  
**0, 8, 1, -5, 6, 7**

(b) Repeat the process for open hashing with linear probing.

(c) What is the load factor,  $L$ , for this hash table?



(a) Write the AVL balance factor next to each node, and indicate which node(s) violate the properties of an AVL tree.



(b) Draw the tree shown in part (a) after left rotate has been performed on the node containing 8.