



Recall the `ArrayList` class that we created in lecture on Monday had three fields: `size`, `capacity`, and `data`. The first two were `ints` and the last was an array of `Strings`. Implement the following constructor which takes in an initial size, `size` and sets each element equal to the `initialValue` passed to the constructor.

```
public ArrayList(int size, String initialValue) {
```

```
}
```

(a) Give the worst-case time complexity for the following method. Explain your reasoning.

```
public double stddev(double[] data) {
    if(data.length < 1) {
        throw new Exception();
    }
    double sum = 0;
    for(int i=0; i<data.length; ++i) {
        sum += data[i];
    }
    double average = sum / data.length;
    sum = 0;
    for(int i=0; i<data.length; ++i) {
        sum += (data[i]-average)*(data[i]-average);
    }
    return Math.sqrt(sum/data.length);
}
```

(b) Give the worst-case time complexity for the contains() method from your Lookup<Double> class. Explain your reasoning.



(a) For the `PureStack<E>` interface, list the methods (you do not need to get their names exactly right) and explain what each method does.

(b) For the `PureQueue<E>` interface, list the methods (you do not need to get their names exactly right) and explain what each method does.

Every integer is evenly divisible by  $2^i$  where  $0 \leq i < \infty$ , i.e., every integer can be evenly divided by 2 zero or more times. We can determine the value of  $i$  by seeing how many times we can divide the integer by 2 and still get an integer result.

Write a recursive method, `factor`, that returns the value of  $i$ . Your method should be a class method.



List the fields required for the inner `Node` class for a tree data structure.

Precisely and concisely explain why the `contains` method for a balanced binary search tree is  $O(\log n)$ .

The class below implements a different version of the `hashCode()` method. The values returned by the method are integers uniformly distributed between zero and the largest possible integer value in Java, i.e., the probability that the method returns 5 is the same as the probability that the method returns 0, 1, 2, 3, 4, 6, 7, 8, 9, ... or `Integer.MAX_VALUE`.

```
public class SillyString {  
    protected String string;  
  
    // ...  
  
    public int hashCode()  
    {  
        return Math.random()*Integer.MAX_VALUE;  
    }  
}
```

Is this a good implementation for `hashCode`? Why or why not?



(a) Describe how the `MorseDecode` class makes use of a tree data structure to decode a message in morse code.

(b) Explain what happens in your lab 5 solution if you attempt to encode a character that is not in the `morsecode.txt` file.